

Kings Road Primary School Topic Organisation 2016-2017

Autumn Term	Spring Term	Summer Term
The Kings Road Museum	New technology exhibition	Documentary night

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	History Focus		DT focus		Geography Focus	
Yr 1	History: Toy Shop	History: London's Burning	DT: Puppets – Making structures more stable		Geography: Treasure hunters	Geography: Around the UK
	Computing: Toys		Computing: Let's find out about film		Computing: Shadows and Stickmen	
	Art: Sketching and painting Collage and textiles					
	Science: Seasonal Change.	Science: Animals.	Science: Seasonal Change.	Science: Materials	Science: Plants.	Science: Seasonal Change.
Yr 2	History: Marconi	History: Neil Armstrong and Christopher Columbus	DT: Moving Toys – pneumatics		Geography: The Aliens are coming (local, fieldwork)	Geography: Earth Explorers (comparisons)
	Computing: Fix it and Find out		Computing: Animal Top Trumps		Computing: Shapes and Safety	
	Art: Sketching and painting Sculpture and printing					
	Science: All Living Things and Their Habitats.	Science: All Living Things and Their Habitats.	Science: Uses of Everyday Materials.	Science: Uses of Everyday Materials.	Science: Animals Including Humans.	Science: Plants.

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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	History Focus		DT focus		Geography Focus	
Yr 3	History: Romans	History: Egyptians	DT: Kings Road Bake Off		Geography: Rainforests	Geography: Rivers
	Computing: Bringing it to life		Computing: Games in a new world		Computing: Move it and sort it	
	Art: Sketching and painting - sculpture and collage					
	Science: Forces and Magnets.	Science: Forces and Magnets.	Science: Light.	Science: Plants.	Science: Animals Including Humans.	Science: Rocks.
	French: First meetings		French: The Enormous Turnip		French: Design a monster	
Yr 4	History: Anglo Saxons	History: Prehistoric Britain	DT: Electrical Circuits – Game designer		Geography: European explorers	Geography: Design a Zoo!
	Computing: Comics		Computing: Games and information		Computing: Becoming a games designer	
	Art: Sketching and painting – printing and textiles					
	Science: Sound.	Science: Sound.	Science: Electricity.	Science: States of Matter.	Science: Animals Including Humans.	Science: All Living Things.
	French: My Family		French: The Very Hungry Caterpillar		French: At the Zoo	
Yr 5	History: WWII	History: Groovy Greeks	DT: Cams and Pulleys		Geography: Disasters	Geography: Town planners
	Computing: Sounds		Computing: Shapes and weather		Computing: Find out and share	
	Art: Sketching and painting - sculpture and collage					
	Science: All Living Things	Science: Properties and changes of Materials.	Science: Forces	Science: Forces	Science: Earth and Space	Science: Animals Including Humans.
	French: A town trail		French: Weather		French: A dark, dark tale	
Yr 6	History: Crime and Punishment	History: Comparison with Mayan and British History.	DT: Computing to Control Products		Geography: Comparing two countries in different hemispheres.	Geography: Food miles, fair trade and farming.
	Computing: Ancient civilisations		Computing: Inside your insides		Computing: Understanding and Challenges	
	Art: Sketching and painting – printing and textiles					
	Science: All Living Things.	Science: Evolution and Inheritance.	Science: Electricity.	Science: Light.	Science: Animals Including Humans.	Science: Animals Including Humans.
	French: Choose the perfect outfit		French: French around the world		French: School day	